

**Session
AD021**

***Case Studies in
OpenVMS Shareable Libraries***

***Robert Gezelter Software Consultant
35 – 20 167th Street, Suite 215
Flushing, New York 11358 – 1731
United States of America***

***+1 718 463 1079
gezelter@rlgsc.com***

***Tuesday, November 12 1996
5:00 pm – 5:50 pm
Room B3***

***Fall 1996 US DECUS Symposium
Anaheim Convention Center
Anaheim, California***

Why Use Shareable Libraries?

Maintenance

Speed/Efficiency

***Leave no stone unturned
(or program un-relinked)***

Dynamic code generation

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When and Why?

It is well known that shareable libraries make sense in heavily used applications. For example, the VMS Run-Time library is implemented as a series of Shareable Libraries.

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When and Why? (cont'd)

Not as well known are the benefits realized in program development and applications implementation. These benefits are completely user realizeable, and are separate from the traditional system-wide benefits of using shareable libraries.

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Maintenance

No need to re-link entire program for change in one routine.

Ability to quickly switch between new and old versions of routines.

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Speed/Efficiency

INSTALLED shareable image

Read-only pages shared by many processes

Significant reduction in memory requirements

Significant reduction in disk storage requirements

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Leave No Stone Unturned

Changes in object libraries require relinking to take effect

Relinking is a major task in a medium/large facility (tens or hundreds of programs)

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Dynamic Code Generation

***Permits execution time
customization***

Highly efficient

Simplifies code

Old tactic; but not well known

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Cases from our Files:

***We will present two case
studies:***

Development advantages

***Applications tool for dynamic
code generation***

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Case 1 – Development

Symptom:

Large Program – Slow Links

***Linking this program takes up to
20 minutes on a VAX-11/780***

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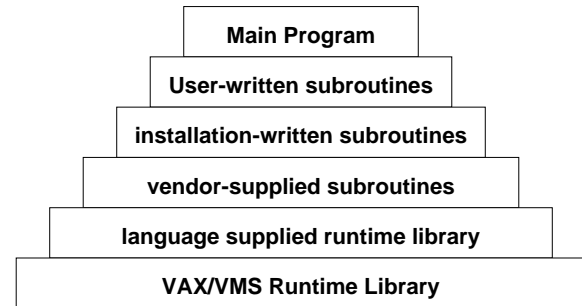
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Problem:

***Program is like a pyramid
– very large foundation***



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Solution:

Create one or more user shareable images containing most of the foundation elements.

Result:

Link time reduced to 15 seconds!

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Mechanics of Shareable Libraries

Define Transfer Vector:

```
.TRANSFER      TEKPLT  
.MASK           TEKPLT  
JMP             L^TEKPLT+2  
.END
```

Assemble transfer vector.

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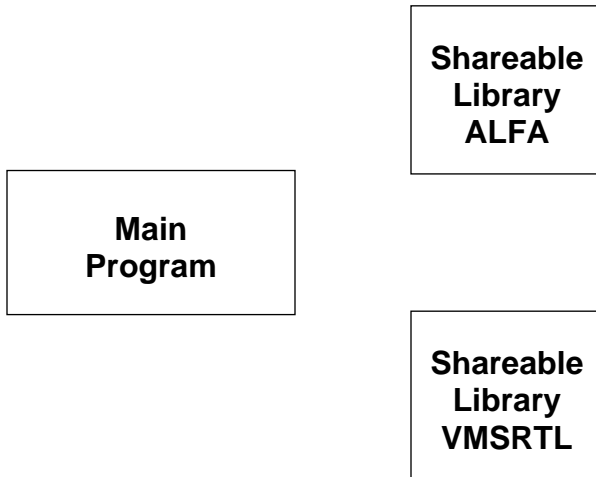
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NOTES

The support code, which is the bulk of the image, is in the shareable libraries!



Specify the shareable library at execution time

Use logical names.

No privileges required!

```
$ ASSIGN -  
$_ $1$DUA2:[GEZELTER]TEKPLT.EXE -  
$_ TEKPLT  
$ RUN program
```


*Case 2 – Dynamic Linking
a.k.a. Power Tools with
Interchangeable
Heads/Bits*

***Most programs are written to
do a particular job.***

***How does one write a program
to do many different jobs?***

***With Shareable Libraries,
of course!***

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*Programming By
Chinese Menu*

Pick:

1 from Column A

1 from Column B

3 from Column C

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Conventional Programming

Column A: 5 possible choices

Column B: 7 possible choices

Column C: 30 possible choices

TOTAL: 1050 programs
(5 * 7 * 30)

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Programming By Chinese Menu

5 Group A subroutine packages

7 Group B subroutine packages

30 Group C subroutine packages

1 Main Program

TOTAL: 43 programs / packages
(5 + 7 + 30 + 1)

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Conventional Programming
vs.
Chinese Menu –
The Difference

Conventional:
1050 programs

Chinese Menu:
43 modules/packages
3 interfaces

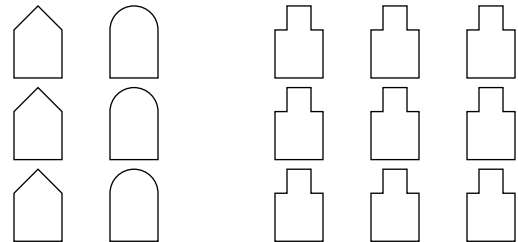
The Difference:
1007 programs!
(or combinations of options)

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Key Concept:
Programming by Chassis



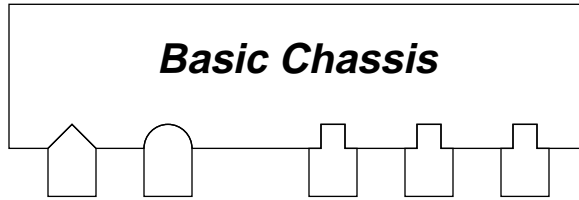
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Programming by Chassis: Operation



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Goal:
*Develop a large family of
related programs with
minimal effort*

*Maintain separation between
different applications*

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*Case Study:
Mailing List System*

Must generate:

Labels

Envelopes

Form letters

Invitations

Listings

Attendee Lists

...

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*Problem:
Complexity*

***Program complexity grows
as an exponential ($n^{**}m$)
of the number of different
options AND the number of
different values of the
options***

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Complexity

Research has shown that correctness of code is endangered by large numbers of nested IF statemets

By hanging different applications components on the same chassis, we are able to achieve a wide variety of options WITH NO INCREASE IN APPLICATIONS COMPLEXITY

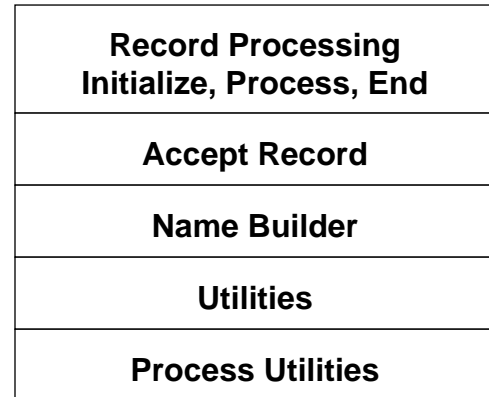
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Progammng by Components



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Result:

Shareable libraries permit us to achieve the effect of multiple levels of nested IF statements without increasing program complexity.

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Production Environment

The selection of components is driven by the menu system. There is little need for multiple levels of IF statements.

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Another view:

This way of building applications is conceptually similar to genetics. You build applications (organisms) out of simple building blocks.

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Questions?

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