### **Lexical Macros in C/C++**

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Note: These slides will be available on our www site. The last slide in this presentation has the URL.

# Why macros?

- common operations
- common constants
- reduce chances of error
- improve performance

# Simple cases

- #define XYZ 15
- #define XYZ(x) ((x)+5)

### What is a macro?

- sequence of tokens with substitution
- can be nested
- restrictions/limitations

### Macros are different than functions

- inline; no CALL involved
- no type checking in the macro expansion
- if a macro is shared, use a header file

# Macros are part of a structured approach

- eliminate repetitive coding
- provide wrappers for common functions
- provide shorter incantations for common operations

# Why do macros have a bad reputation?

- misperception
- common mistakes
- solution: understanding, care, and caution

### Most common error

- understanding compiler phases
- C/C++ macros are lexical preprocessor constructs
- most common error is underuse of parentheses
  - Error: #define f(x) x+5

## Two errors: First, Within

- #define f(x) x\*5
- what happens if usage is f(y+5)
- "y + 5 \* 5"
- Probably not what was intended. Solution:
  - parenthesize formal parameter
  - to wit: #define f(x)(x)\*5

## **Second Error: Without**

- #define f(x) (x)+5
- what happens when "j = 10 \* f(y)"
- "j = 10 \* (y) + 5"
- Probably not what was intended
- Solution:
  - #define f(x)(x)+5

# Type conversion hazards

- the preprocessor is purely lexical; no type checking
- consider whether typecasting is needed for safety
- e.g., (int)x, (float)y
- remember to parenthesize parameters correctly, (e.g., (int)(x)

# **Preprocessor symbols**

- LINE\_\_\_
- FILE\_\_\_
- useful in preprocessor generated error messages

# Speaking of error messages

- #error
- #warning
- use in concert with #if, #elif, #else, #ifdef, #ifndef, #endif
- particularly useful if macro relies upon other definitions

## Macros can be complex.

- continuation lines
- common code sequences
- understand possible use cases

## **Questions?**

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